

BIO-201 – Comprehensive Battle Pets and Pet Battles

Midterm Exam

Professor Pommie Gappet, Ph.D.

Student Name: **Chromeeh**

Question	Your answer	Correct answer	Possible Score	Your Score	Remarks	
Who will initially train you to collect and battle pets?	Audrey Burnhep	Audrey Burnhep, Varzok	1	1	Varzok trains the Horde; no points off for including him.	
What are the species of battle pets?	Beast, Critter, Humanoid, Dragon, Aquatic, Elemental, Flying, Magical, Mechanical, Undead	Beast, Critter, Humanoid, Dragonkin, Aquatic, Elemental, Flying, Magical, Mechanical, Undead	10	9	Nonsense species: Air, Earthen, Demonic, Robotic, Emerald, Fire, Manly, Dragon, Insect.	
Select the statement that is the most correct.	Aquatic attacks are highly effective against elemental pets.	Aquatic attacks are highly effective against elemental pets.	1	1	It's the family of the attack, not the family of the pet.	
Select the statement that is the most correct.	Magic attacks are less effective against mechanical pets.	Magic attacks are less effective against mechanical pets.	1	1		
Select the statement that is the most correct.	Dragonkin attacks are highly effective against magic pets.	Dragonkin attacks are highly effective against magic pets.	1	1		
Passive Tricks	Immune to roots, stuns, and sleeps	Critter	Critter	1	1	
	Can summon additional pets to battle	Air		0		Could be assigned to false "Demonic" species.
	Deal 50% more damage after bringing targets health under half	Dragonkin	Dragonkin	1	1	
	Harmful DoTs reduced by half	Aquatic	Aquatic	1	1	
	Ignores airborne weather effects	Dragonkin		0		Could be assigned to false "Air" species
	Deals 25% more damage when below half health	Beast	Beast	1	1	
	Scales increase armor by 20%	Aquatic		0		Could be assigned to false "Dragon" species
	Recover 4% of max health if they deal damage	Humanoid	Humanoid	1	1	
	Gain 50% speed while above half health	Flying	Flying	1	1	
Can enter dream-state to recover health	Elemental		0		Could be assigned to false "Emerald" species	

Question		Your answer	Correct answer	Possible Score	Your Score	Remarks
	Ignores negative weather effects	Elemental	Elemental	1	1	
	Stoneform	Earthen		0		Could be assigned to false "Earthen" species
	Require simple wood to summon	Fire		0		Could be assigned to false "Fire" species
	Increase reputation gain by 10%	Human		0		Could be assigned to false "Human" species
	Damned	Undead	Undead	1	1	
	Susceptible to reprogramming	Robotic		0		Could be assigned to false "Robotic" species
	Failsafe apparatus	Mechanical	Mechanical	1	1	
	Buff	Manly		0		Could be assigned to false "Manly" species
	Cannot be dealt more than 35% max health in one attack	Magical	Magical	1	1	
	All attacks apply poison DoT	Insect		0		Could be assigned to false "Insect" species
Attributes		Breed, Health, Power, Speed, Training level, Tricks/abilities	Breed, Health, Power, Quality, Species, Speed, Training level, Tricks/abilities	8	7	
Battle Genes		4	2	1	0	
Genetic Expressions		4	4	1	1	
Known Genes		B, H, P, S	B, H, P, S	4	4	
Total Genotypes		20	16	1	0	
Total Phenotypes		10	10	1	1	
Select the statement that is the most correct.		An H/S pet is more healthy than an equivalent B/B pet.	An H/S pet is more healthy than an equivalent B/B pet.	1	1	
Select the statement that is the most correct.		An H/S pet is faster and healthier than an equivalent B/B pet.	An H/S pet is faster and healthier than an equivalent B/B pet.	1	1	
Check all the true statements.		For two otherwise equivalent pets, the uncommon one is better at battle than the common one., For two otherwise equivalent pets, the one with the higher training level is better at battle than other.	For two otherwise equivalent pets, the uncommon one is better at battle than the common one., For two otherwise equivalent pets, the one with the higher training level is better at battle than other.	2	2	
Traps	Capture Trap	1	1	1	1	

Question	Your answer	Correct answer	Possible Score	Your Score	Remarks
Draenic Trap	4	4	1	1	
Pristine Trap	3	3	1	1	
Strong Trap	2	2	1	1	
Tricks that can't cause ultimate defeat	Absorb, Deflection, Extra Plating, High Fiber, Howl, Plushie Rush, Superbark, Weakening Blow	Deflection, Extra Plating, High Fiber, Howl, Plushie Rush, Superbark, Weakening Blow	7	6	
Describe Synergy	The selection of pet with tricks to create the strongest attacks against the opponent team / pet	Synergy refers to the combination of effects amongst pets in a team (and in the opposing team) that yield greater results than the effects used individually. There are many kinds of synergy, including offensive/defensive, coverage, methodological, diversity, species synergistic, and effectual.	6	5	
Describe Telegraphing	Relying on a single trick to finish the job	Telegraphing refers to indicating to your opponent a move you intend to do. This can be a using a pet trick that sets up for an attack (for example, Wind Up followed by another Wind Up) or a multi-turn trick. It should be avoided because your opponent can prepare for the attack (for example, by swapping in a pet that can better defend against it, avoiding the attack with shielding, burrowing, etc.).	6	0	
Ways to Train	Grinding, Challenging the Grand Masters, Battle Training Stones	Grinding, Challenging the Grand Masters, Battle Training Stones	3	3	
All the Grand Master Pet Tamers daily quest battles must be unlocked	TRUE	False.	1	0	
he Alliance may battle the Aspiring and Master Pet Tamers of Kalimdor	TRUE	False.	1	0	

Question	Your answer	Correct answer	Possible Score	Your Score	Remarks
Grand Master Pet Tamers (aside from those on Draenor) always provide various sacks	TRUE	True.	1	1	
Number of Grand Masters					
Eastern Kingdoms	1	1	1	1	
Kalimdor	1	1	1	1	
Outland	1	1	1	1	
Northrend	1	1	1	1	
Tamers of the Cataclysm	1	1	1	1	
Pandaria	6	11	1	0	
Draenor	6	6	1	1	
Total			80	65	
Grade			81%	B	